

## **Ottawa Corporate Cup 2024**

August 13, 2024

Loch March

### **TOURNAMENT RULES AND REGULATIONS**

#### **The Day**

Loch March and several local charities are very thankful that you decided to compete in the Ottawa Corporate Cup (OCC).

The day includes lunch, golf/cart, range, dinner, drinks, and a shot at being crowned the OCC champions. Lunch and dinner are also included for two volunteers from each charity.

We're all competitive and want to win. This is a competitive event but respect for fellow players and our host are the top priority.

#### **Entry Fee, Charitable Receipts, and Prize Pool**

The entry fee is \$2,000.00 per twosome which is divided into three components:

- 1) Course fees (\$500)
- 2) Partner Charity Donation (\$1,000)
- 3) Prize Pool Donation (\$500)

All participating twosomes will receive a charitable receipt for components (2) and (3) for total of \$1,500. One receipt of \$1,500 can be provided or two of \$750, as desired.

The Partner Charity Donation component of each entry goes directly participating twosome's charity of choice.

The Prize Pool Donation component of each entry goes to the Prize Pool.

#### **Prizing**

The prize pool is roughly divided by the formula below and subsequently rounded. Final exact prizing to be shared once teams are finalized.

N: total number of participants

P<sub>i</sub>: prize pool percentage awarded to the participant finishing in i<sup>th</sup> place

T: total prize pool

$$P_i = [2(N - i + 1) / N(N+1)] \times T$$

#### **Skills Contests**

Closest to the Pin will be located on Holes #7 and #16.

**Format**

Participating organization chose a charity and submit a team of two golfers. **The submitted team must consist of employees and/or owners of the participating organizations and or board members of the partner charities.**

A charity can be represented by more than one organization and an organization can submit more than one twosome. The more twosomes playing for a specific charity, the greater the percentage of the prize pool that charity will receive.

Each twosome is paired with another two representing a separate charity.

Two-Person Scramble Format (commonly known as “best shot”). This format will be used where both golfers on a twosome hit their ball, then select which shot they would like to count. Both golfers will then proceed to selected ball and each will hit again from that spot. And so on, and so forth until the ball is holed. Scores are marked and attested by the other twosome in your pairing.

**Tee Blocks**

Men: Gold | Women: White

**Preferred Lies**

Lift, clean and place within 12 inches in any direction no closer to hole everywhere except on green; if original ball is in a hazard or rough, ball must remain in same cut of rough or hazard.

**Marking Ball on Green**

Chosen ball must be played from exact position, therefore place a marker one putter head length sideways from the original position; partners may stand directly in the line of the putt to obtain a read.

**Gimmies**

Gimmies are not permitted.

**Tap-ins**

If a putt is within 12 inches it may be tapped in prior to the second putt being attempted; if the second putt is made, it will be the one that counts; if the first tap-in is missed, the only ball in play is the second ball.

**Replacing Ball**

The ball in play may be replaced at any time during the round as long as your ball can be easily identified.

**Professionals**

Amateur golfers only - no professional golfer permitted.

**Lost Ball Search**

If one ball may be lost and one is safe, only one minute is permitted to search for the lost ball; provisional balls are not needed nor permitted.

**Scoring**

Scoring is being done both on the scorecards provided and the Squabbit Golf App. In the case of a discrepancy, the score written on the scorecard will count as the official score. At the beginning of the round, exchange your scorecard with the other team in your playing group. At the end of the round sign the card as the scorer, switch back, and attest your scorecard.

**Scorecards**

All scorecards must be signed by at least one player and a scorer from another team. Any incorrectly signed scorecards may be fixed at any time at the discretion of OCC organizing committee.

**Scoring Area**

Players must proceed directly to the scoring area after completing the 18th hole; a penalty of one stroke may apply if the scorer has to come retrieve the scorecard.

**Sharing Clubs**

Sharing clubs is not permitted.

**Caddies**

Caddies are not permitted.

**Spectators**

Spectators are welcome; please follow host course cart rules and fees if they permit carts for spectators.

**Payment & Refunds**

Registrations are non-refundable after August 1st, and withdrawals prior to August 1<sup>st</sup> are subject to a \$100 processing fee per team.

**Pace of Play**

Rounds are to be played in under 4hrs 30 mins. You must execute your shot within 30 seconds of it being your turn so make sure you are ready. All players will be notified of checkpoints to reach at certain times. If a group does not reach a checkpoint at the expected time, both teams will receive a penalty stroke. Please refer to the pace of play guidelines handed out on the first tee of play.

**No Stroke-and-Distance**

There are no stroke and distance penalties; any lost ball or out-of-bounds must be played as a lateral hazard (point-of-entry with one penalty stroke, or keep the point-of-entry and the pin in line and go back as far as desired).

**Max-8**

Maximum of 8 strokes per hole; pick up your ball after your 7th stroke.

**Rulings**

If a ruling is required, attempt to make it within your group; if needed, play a second ball and the ruling will be made when you come in by the Loch March professional.

**Measuring Devices**

All types of range finders and GPS devices are permitted.

**Drop Zones**

Any local drop zone may be used.

**Tie-Breakers**

Tie-breakers only apply if there are two teams tied for first. For any other ties, the Prize Pool allocation of based on the finishing position of the tied teams will be added together and divided equally amongst the tied teams. Ties will be broken as follows: best last nine holes played then if still tied best last 6 holes played then if still tied best last 3 holes played then if still tied best last hole played. If still tied then best second last hole, best 3rd last hole and so on.

**Bad Weather**

Tournament play will continue in a rain situation unless the course is deemed unplayable by course management, or there is lightning in the area and the tournament committee or course management makes the decision to cease play.

**Age Eligibility**

Age divisions are determined by birth year; month does not matter; if you are the age required at anytime during the year of play, then you are eligible.

**Music**

Players may listen to music as long as it does not bother other players, and it is permitted by course management.